

Year	1	Teachers	Miss Salisbury a	and Mrs Drinkwater	
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English skills	Cross- curricu Maths skills	lar	Science skills	Geography skills	History skills	Art skills	Design technology skills	Computing skills	PE skills	PSHE skills	Mus	ic skills	RE
			Half Term 1	Ha	f Term 2	Half 1	Гerm З	Half Te	rm 4	Half Term 5	5	Half	Term 6
Imaginative learning project		9	Superheroes		Bright Light Big Enchanted Cities Woodland			Rio de '	Vida	Paws, Claws a Whiskers	and	Dinosa	aur Planet
Memor experie		Pro	fessor Slime I	Day Visit fro	om the Queen	Priory	Woods	Brazilian Dr Day	-	Blackpool Zo	0	Dinosaur Dome	
Science		To i and hum	r <b>Super Sens</b> dentify, name draw the nan body. To ntify and label	Ses Manche for the To disti betwee and the from wi made.	-	evergreen To look at	ciduous and trees.	Animals fro around the To compare from UK and Birds, amphi reptiles, bird mammals.	animals I Brazil. ibians,	Seasonal Changes Observe change across the four seasons Observe and describe weathe associated with seasons and ho	er the		
		the	senses. d tasting, tou	ch name a everyda includin plastic,	tify and variety of y materials, g wood, glass, metal, and rock.					Describing weat Day length variations - Clocks changing Daily weather lo and report. Data handling.	es :her J.		
Geogra	aphy			identify characte	e, locate and eristics of the intries and	To use sim fieldwo observ skills to	ork and	To identify s and daily weather in the Ur	/ patterns	Use world maps atlases and glob to identify the United Kingdom	bes	the seve	and locate world's en inents and

<ul> <li>capital cities of the United Kingdom and its surrounding seas.</li> <li>Use basic geographical vocabulary to refer to key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop.</li> <li>Use world maps, atlases and globes to identify the United Kingdom and its countries.</li> <li>Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key.</li> <li>Use locational and directional language [for</li> </ul>	geography of their school and its grounds and the key human and physical features of its surrounding environment. Key physical features, including: beach, cliff, coast, <b>forest</b> , hill, mountain, sea, ocean, river, <b>soil</b> , valley, <b>vegetation</b> , <b>season and</b> <b>weather</b>	<ul> <li>Kingdom and the location of hot and cold areas.</li> <li>Key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather.</li> <li>To understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country (Brazil).</li> </ul>	and its countries, as well as the countries, continents and oceans studied at this key stage. Describe the location of features and routes on a map.	five oceans.

		example, near and far; left and right], to describe the location of features and routes on a map.				
History	To compare and contrast the lives of significant individuals in the past who have contributed to national and international achievements (Mary Seacole)	Events beyond living memory that are significant nationally or globally (Great Fire Of London). To compare and contrast the lives of significant individuals in the past who have contributed to national achievements (Samuel Pepys). Changes within living memory – where appropriate, these should be used to reveal aspects of change in national life.				Learn about events beyond living memory that are significant nationally or globally.
Art			Making clay boggarts. Making clay sculptures of woodland animals.	Making Brazilian masks. To use a range of	Making animal prints and collage animals.	
			Observational painting of plants. To use a range of	to design and make products.	To develop a wide range of art and design techniques in using colour,	

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			materials creatively to design and make products. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To talk about the work of a range of artists and describing the differences and	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.	pattern, texture, line, shape, form and space. To talk about the work of a range of artists and describing the differences and similarities between different practices and disciples, and making links to their own work	
			similarities between different practices and disciples, and making links to their own work (Georgia O'Keefe).		(Henri Rousseau).	
Design and Technology	Making a superhero snack with fruit to keep you super healthy. To use the basic principles of a healthy and varied diet.	Building a street scene as in Pudding Lane. To build structures, exploring how they can be made stronger, stiffer and more stable.				Mechanisms: sliders and leavers. Making a moveable dinosaur for an information booklet. Design, make, evaluate.
	Design, make, evaluate.	Design, make, evaluate.				
Computing	Superhero Profiles	London information leaflets	Algorithms	We are celebrating	We are collectors	
PE	Gymnastics Skills	Dance	Gymnastics Skills	Invasion Games	Net and Wall Game	Athletics

			We are Adventurers	We are Adventurers		We are Adventurers
PSHE	What makes me special? What are my superhero qualities?	Say no to bullying Getting on and falling out	Teamwork (We are Adventurers)	Teamwork (We are Adventurers)	Relationships	Teamwork (We are Adventurers)
Music	Hey You	Christmas Production	In the groove	Rhythm in the way we move and banana rap	Little Drummers – Trafford Music Service	Little Drummers – Trafford Music Service
RE	Life of Jesus	Life of Jesus	The Bible and special books.	The Bible and special books.	Believing, Belonging and Joining.	Believing, Belonging and Joining.

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